

WTKA

KOBUDO COMPETITION RULES

Article 1: KINDS OF COMPETITION

1. The kinds of Kata competition are the following:

- INDIVIDUAL KATA
- KATA TEAM (3 contestants)
- DUO KATA

2. Individual Kata and Kata Team will be judged by score system, including cards with basic points till the finals: contestants, getting highest score at every 'pull' passage, will be the finalists.

Article 2: REFEREES AND JUDGES

1. Competition will be judged by 1 Referee and 4 Judges under Chief Judge responsibility.
2. The Referee will judge the style and Kata embusen.
3. The 4 Judges will give score, following competition rules as in article 5 mentioned.
4. The 4 summed scores will give the final score.

Article 3: COMPETITION'S START AND ENDING

1. Start of competition:

a) At the beginning of the competition, while standing on the edge of the competition area, every contestant bows toward the spectators first and then toward the Officials side.

b) When the contestant will be called to the competition area, he/she will bow shortly before getting on the Tatami, he/she will reach the start point and bow again. Then he/she will announce the name of the Kata which is to be performed. The Chief Judge will repeat the Kata's name to the Judge at the table and the contestant or the team will start.

2. Competition's end:

- a) Executed the Kata, the contestant or the team will bow shortly standing at own's place awaiting the score result, which will be read card by card. Then the Table Judge will announce the total score.
- b) The Referee will call for a decision with a first short blast on the whistle and then he will blow a second longer blast. At that moment the Judges will raise their scorecards at the same time.
- c) Otherwise the Referee will have to repeat the whole operation. Every Judge must be careful not to influence the vote.
- d) The announcer will read each judge's scorecard aloud and clockwise. Starting with Chief Referees.
- e) The Competition Judge, who has to score points, after a short blast on the whistle, will announce the total score, made up by adding the four Judges score.
- f) After listening to the total score announce, the contestant or the team will bow and will perform a mawate and then will leave the tatami.
- g) Usually Judges are not allowed to speak together about Kata's evaluation, but if they will need to communicate or ask something, the Referee will call them with a short blast on the whistle.

Article 4: KIND OF COMPETITION – ELIMINATORY – FINALS

1. Individual and team competitions
2. First Round score will have to score between 5 minimum and 7.5 maximum. The 16 contestants or teams getting the better score with their own Kata, chosen inside the official Kata list, will enter the second Round. In the event of less than 16 contestants there will be two Rounds.
3. Second Round score criteria will score between 6 minimum and 8 maximum. Also in the second Round, the contestants will choose their own Kata, among the ones listed on the style Kata list. The four contestants with higher score will get to finals.
4. Scores of 8 contestant's semi-final and 4 contestants final will be added in the final results. The contestant or the team with higher score will win.
5. In the event of a draw the Table Judge will check who, between the contestants or teams, has got the highest score in individual evaluation, in the last trial only and the contestant or team - getting the highest individual score from one among the Judges - will be the winner; if draw remain competitors or teams will be called to perform a tiebreaker trial.
6. In the event of tiebreaker trial the competitor or the team getting highest score will win.
7. If the draw persists, Hantei will follow and, in this case only, judgement will take place by flags.

Article 5: CRITERIA FOR DECISION

Basic criteria for Kata judgement are the following:

- 1.1 Proper sequence of techniques.
 - 1.2 Power control.
 - 1.3 Contraction and relaxation control.
 - 1.4 Speed and rhythm control.
 - 1.5 Correct movement direction.
 - 1.6 Understanding of those techniques being demonstrated.
 - 1.7 Bunkai understanding.
 - 1.8 Embusen.
 - 1.9 Head and eyes movement.
 - 1.10 Correct postures.
 - 1.11 Movements coordination.
 - 1.12 Balance.
 - 1.13 Movements harmony.
 - 1.14 Hesitation or halt.
 - 1.15 Kiai.
 - 1.16 Correct breathing.
 - 1.17 Eyes intensity and expression.
 - 1.18 Spirit.
 - 1.19 Sun shin (alertness)
2. Above-stated criteria will be evaluated by Judges carefully.
 3. Judges will have to express their assessment around these criteria solely.
 4. Every athletic or Kime's straining, not respectful of Kata's nature, won't be taken in consideration but sanctions could be applied against them, in case they not represent Kata's meaning and spirit.

Article 6: WEAPONS

1. Kata can be performed using Kobudo weapons only:
 - a) Bo, stick, about cm. 180 length, biconical section.
 - b) Nunchaku. Okinawan Nunchaku, wooden with rope, octagonal section.
 - c) Tonfa. Two wooden Tonfa, round or rectangular section.
 - d) Sai. Two metal Sai.
 - e) Kama. Two wooden Kama with blunt metal blade.
 - f) Eku. Wooden oar.
 - g) Timbei. Timbei can be wooden, iron or plastic made.
 - h) Minriki Gusari spike chain, Naginata Bo Sward, Ekko Claws.
 - i) Competitors must bring own props.

NOTE: Competitors showing up with sharp blade kama won't be allowed to take part in competition. Referee Board forbids to perform with it, both in competition as in training. Moreover WTKA Federation and the Board decline all responsibility if anybody, performing against this rule, will hurt him/herself during competition or during the training.

Article 7: PENALTY AND DISQUALIFICATION

1. Penalty at score's loss:

- a) For a momentary hesitation, quickly remedied, 0.1 should be deducted from the final score.
- b) For a momentary but discernible pause, 0.2 points should be deducted from the final score.
- c) For a momentary imbalance, quickly remedied, from 0.1 to 0.2 points should be deducted from the final score.
- d) For a momentary loss of grip of the weapon, not falling on the floor, and its accidental rescue, from 0.2 to 0.4 points should be deducted from the final score.
- e) For Kata teams loss of synchronism, from 0.1 to 0.2 points should be deducted from the final score.
- f) For the weapon touching the floor – out of Kata's Embusen preview – caused by a clumsy rotation, quickly remedied, 0.2 points should be deducted from the final score.

2. Disqualification. Contestant will be disqualified if:

- a) he/she will perform a different Kata from that announced.
- b) The Kata is varied basically from the preview rules.

- c) The contestant stops his execution more than 5 seconds.
 - d) The contestant loses his/her balance or falls to the floor.
 - f) The weapon falls to the floor cause competitor's mistake.
 - g) Contestants, performing a team Kata, count or use any other audible cue as an aid to synchronization.
 - h) The contestant behaviour is out or against Kobudo rules.
 - i) The contestant wears indecorous dress.
3. Disqualification sign will be announced by Referee, who will raise his right arm over his head and at the same time he will blow short blasts on the whistle.
4. When score will be asked, 0.0 will be shown by all Judges.

Article 8: DRESS CODE

1. Admitted dress:

- White karategi (jacket and trousers), black kobudogi (jacket and trousers), unmatched white jacket and black trousers or black jacket and white trousers, kobudogi with blue jacket and white trousers, Akama to wear over blue or black trousers.
- No writing or logo advertising commercial products may be worn.
- Symbols or logos expressing own's style over the jacket can be worn.

Article 9 : KATA LIST

BO KATA

Shuji No Kon Sho
Shuji No Kon Dai
Koshiki No Shuji
Sakugawa No Kon Sho
Sakugawa No Kon Dai
Sakugawa No Kon Chu
Soeishi No Kon Sho
Soeishi No Kon Dai
Sueyoshi No Kon
Kongo No Kon
Tsukensunakake (Eiku) Remo
Tokumine no Kon
Arakawa no Kon ichi
Arakawa no Kon ni
Choun no Kun
Chikin no kun
Ufutun no Kun
Kobo no Kun

NUNTI BO

Nunti Bo no Kata

SAI KATA

Tsukenshitahaku
Hamahiga no sai
Tawata no sai
Chatanyara no sai
Jigen (Manji) no sai
Saijutsu Kihongata ichi
Sajutsu Kihogata Ni
Saijitsu Kihogata San
Tawada no Sai ichi
Matsamura no Sai
Nicho Sai
Sancho sai
Shinbaru No Sai

TONFA KATA

Hamahiga no tonfa
Yaraguwa
Matayoshi no Tonfa

KAMA KATA

Tozan
Kanigawa Sho
Kanigawa Dai
Kama no Kata

NUNCHAKU KATA

Nunchaku Sho
Nunchaku Dai
Matayoshi no Nunchaku
Sokan No Kata

TEKKO KATA

Maezato no tekko
Tekko No Kata

TIMBE/ROCHIN KATA

Kanigawa no Timbe
Matayoshi No Timbei

EKU(remo)

Chikin Akachou no Eku Di